WEBSITE DESIGN RUBRIC			TOTAL SCORE:	———
CRITERIA	MINIMAL	PARTIAL	MASTERY	SCORE
DOCUMENTATION 1-15 Did student(s) include citations for sources and permissions for non-student produced materials in a notebook?	None of the required documentation present. **1-5**	Some or most of required documentation present. **6-10**	All required citations and permissions are present. **11-15**	
PROJECT COMPLETION 1-15 Did student(s) complete the entire project?	Application is incomplete and does not work at all. **1-5**	Application has bugs present that prevent it from completing certain tasks. **6-10**	Application is complete and functions to accomplish a specific task or goal. No bugs are apparent in the presentation of the application. **11-15**	
CREATIVITY 1-20 Did student(s) use a higher level of creativity throughout the design process and presentation?	Minimal levels of creativity shown in the project design and oral presentation. **1-7**	Students display lower level of creativity in the design process and oral presentation. **8-14**	Student displays high level of creativity throughout design process and oral presentation. Unique, well planned and creative. **15-20**	
PURPOSE 1-20 Did all parts of the project work together for the intended purpose?	No elements of the design fit the purpose of the project. **1-7**	Elements of the project are not cohesive. Application does not fully serve its intended purpose. Application's user interface is not intuitive. Navigation through project inconsistent. **8-14**	Layout and user interface are consistent. Design and functionality is impressive. Hyperlinks relevant and appropriate. Elements used enhance the aesthetics and/or functionality of the application. **15-20**	
UNDERSTANDING 1-30 Did student(s) demonstrate a solid understanding of the software in development of the project?	Student displayed little to no understanding of the software used. **1-10**	Student used a program to build the application that did not require an in-depth knowledge of programming skills required to build and implement the application. **11-20**	Student able to answer specific questions about their project and the software chosen & used to program and design the app. Displays mastery of programming used to develop the app. **21-30**	
Comments:				